

TECHNICAL THEATRE

Theatre 125

T-204 M W 9:40-10:40

Labs: Scenic Studio and T 207

Tuesday 8:30-11:40

Thursday 8:30-11:40

Dan Keyser

Office T-207 A

696-6713

Office Hours:

MW 10:40-11:40

MW 2:30-4:00 or by
appointment

TEXT: *Theatrical Design and Production* by J. Michael Gillette

COURSE DESCRIPTION: A demonstration of the importance of scenographic technology in the production of theatre--this course investigates the basic theories of how a design is executed, involving all aspects of theatre technology: staging methods, materials, construction, and drafting. In addition to lectures, the class will have a drafting and studio lab during the week, plus outside class laboratory crew experience.

OUTCOMES AND OBJECTIVES:

- The ability of mastering tools needed to build scenery.
- The skills to build basic scenic elements.
- The skills, methods and theories to problem solve ways of build scenery.
- The ability to communicate through drafting: how to build an item, communicate ideas of how to construct items and problem solve.
- The ability to utilize time and shop management skills.

DRAFTING LABS: The drafting labs portion of the course deals: with the understanding and practice of basic scenographic drafting, drawing techniques, and the skills of understanding how drafting leads to an understanding of how to construct the items as drawn. The drafting labs will meet in the Theatre Computer Lab (T207) and all other labs will meet in the Scenic Studio (T102).

STUDIO LABS: The Studio labs will deal with the techniques and skills needed to construct and rig stage scenery. Labs will include sections on Construction Techniques, Prop Construction, Costuming, and Lighting.

Note: You are to wear appropriate clothing and shoes in the Scenic Studio. Students who come to class not dress appropriately will be asked to leave.

OUTSIDE CLASS: Beside the class readings and labs, you will choose a work assignment during the semester that will help in the construction and execution of designs for the department's productions (It is in this outside work that class lecture, reading and skills will come to fruition.) The three options are as follows:

1. Work 40 hours in the scene shop throughout the course of the semester.
Approximately 3 hours a week.

2. Work 20 hours in the scene shop and 20 hours in the costume shop and/or light crew. Approximately 3 hours a week.
3. Work 20 hours in the scene shop and choose a running crew assignment for a production. This will be more than a 40-hour total but will be a concentrated chunk of time. These spots are limited.

NOTE: YOU MUST HAVE HALF OF YOUR HOURS FINISHED BY OCT. 28th. IF NOT YOUR FINAL GRADE WILL BE DROPPED, ONE GRADE STEPS DOWN. (AN A BECOMES AN A-) ALL HOURS ARE TO BE COMPLETED BY THE STRIKE OF THE SECOND SHOW. IT IS EXPECTED THAT YOU WILL PUT IN A MINIMUM OF THREE HOURS A WEEK TO MEET THIS REQUIREMENT OF THE CLASS, AS YOU ONLY HAVE ELEVEN WEEKS FOR THIS PART OF THE CLASS.

CLASS ATTENDANCE: Attendance is required at all lectures and labs. You may have **two** unexcused cuts of **lectures** before your grade will be affected (10% for each cut after the three). Use these cuts wisely, as sickness (not feeling WELL) does not excuse you from class. Tardiness will also cause a decrease in your grade. Being more than 15 minutes late is as an unexcused cut.

NOTE: Missed tests and exams CANNOT BE MADE-UP a grade of zero will be recorded.

NOTE: LABS CANNOT BE MADE-UP without instructor permission. The missing of a second lab (labs are the equivalence of three class periods) will cause you to receive an NC for the course and/or the mixture of any six absents from lectures labs will also cause an NC for the course.

LABS: Scenic Studio projects are to be finished in Lab but you will have until 4:00 p.m. the next day to hand in or refine your projects. These Projects are graded. Being late to Lab will cause your less time to complete the project.

Note: A \$30 lab fee is required for this class. This fee covers drafting paper, safety equipment and misc. equipment needed for the labs. This fee will be billed to your account.

Note: You may share textbooks.

LAB SCHEDULE: See attached calendar

EXAM: There will be four pop quizzes, a midterm and final exam during the course of the semester (See schedule.)

<u>GRADING:</u>	Quizzes.....	10%
	Midterm and Final.....	15%
	Problem Sets.....	10%
	Research Projects.....	20%
	Final Drafting Project.....	5%
	Drafting.....	10%
	Studio Labs.....	20%
	Final Lab Project.....	10%
		100%