

## Chapter 1: Rules for Significant Figures

What's a significant figure (or digit)?

- (1) A digit that has been measured experimentally, or
- (2) A digit derived from an experimental measurement.

What figures are significant?

- (1) All non-zero digits
- (2) Zeros between non-zero digits
- (3) Trailing zeros to the right of the decimal point  
*e.g.* 9.950 has four significant figures

What figures are not?

- (1) Place-holding zeros to the right of the decimal place  
*e.g.* 0.00995 has three significant figures
- (2) Place-holding zeros to the left of the decimal place(??)  
*e.g.* 30 has one or two significant figures?

To be unambiguous, use scientific notation...

- e.g.*  $3 \times 10^1$  has one significant figures  
 $3.0 \times 10^1$  has two significant figures

...or add a decimal point to the end of a number. This makes all written figures significant.

*e.g.* 30. has two significant figures

In lab, the last figure you should record is the first figure with some uncertainty. This will be, for example, a number that is fluctuating on a display (like on a balance), or a number determined by interpolation between two marked gradations (like on a buret).

### Significant Figures and Arithmetic:

- (1) Multiplication and Division: The final answer will have as many significant figures as the number in the calculation with the fewest significant figures (that is, the least precise number).
- (2) Addition and Subtraction: The final answer's last significant figure will be in the same "place" as the last significant figure in the least precise number.
- (3) To avoid rounding errors, any numbers you write down before a final answer should contain at least one non-significant figure. This is commonly written as a subscript.  
*e.g.* if 30 mL has only one significant figure, it can be written as  $3_0$  mL.